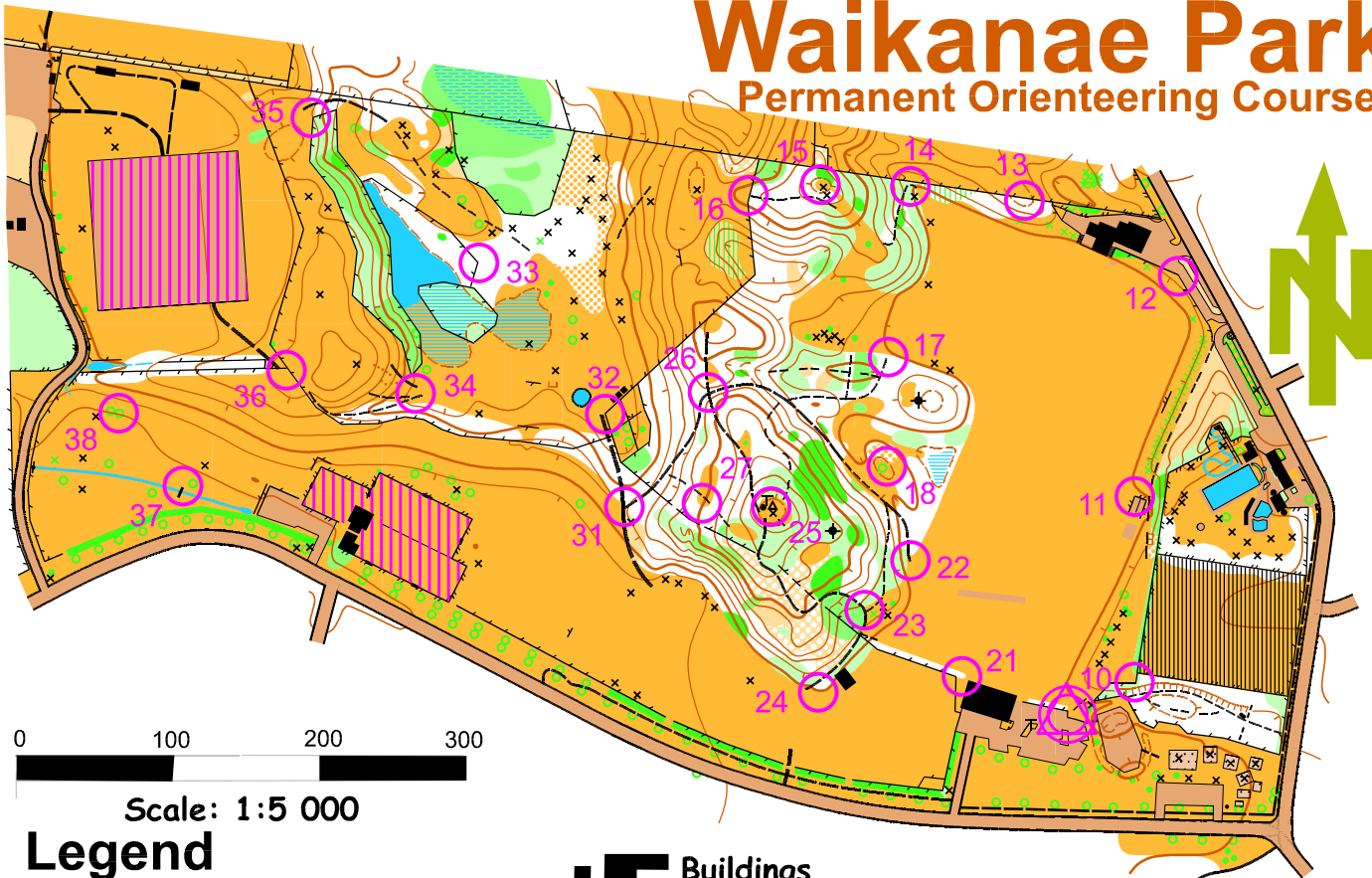


Waikanae Park

Permanent Orienteering Course



0 100 200 300

Scale: 1:5 000

Legend

- Contour line, slope line
- Road
- Path
- Paved area
- Open land/rough open
- Open trees
- Undergrowth -slow running
- Vegetation difficult, Fight
- Seasonal marsh
- Buildings
- Out of bounds area- houses
- Watercourse, pool
- Single tree -small, large
- Made object -seat, horse jump
- Pylon, pole
- Trig point
- Fence -crossable
- Fence -uncrossable
- Out of bounds -sports area
- Start-finish point
- Control point

Orienteering Hutt Valley www.ohv.org.nz Kapiti Coast District Council www.kapiticoast.govt.nz

The Map gives a detailed picture of the terrain. The challenge is to navigate the best way between controls. The scale is 1:5000 -1cm on the map is 50m on the ground.

The Controls are marked on the map by circles around the feature the control is on or beside. Each has a different number and letter code. You need to record the letter code in the correct box. The control description is in each box below.

The Course is a Score Event -you need to visit as many controls as you can in the time you have. You can score 10 points for each control from 10 - 18, 20 points for controls from 20 to 27, 30 points for controls from 30-38. Alternatively, you can set your own course, for example 22-18-17-26-31-24-21 (850m) or 10-12-14-16-33-35-37-31-26-25-23 (2.2km). At each control, write the letter on the plaque, into the correct box below.

10 Fence corner	11 Fence corner	12 Railing corner	13 Hilltop	14 Track bend	15 Hilltop	16 Track, W end	17 Track, N end	18 Tree, N side	21 End of treeline	22 Track end	23 Track junction
24 Trees, S edge	25 Trig	26 Track junction	27 Clearing, S end	31 Track junction	32 Fence corner	33 Fence corner	34 Middle Track end	35 Fence corner	36 Fence corner	37 Bridge, N end	38 E tree, S side

Original map by Ian Basire, Kapiti Havoc Orienteering Club; remapped by Bruce Henderson, Red Kiwi OC, 2018-19. Mapping & new controls funded by Kapiti Coast District Council. Map online at www.ohv.org.nz.